



Introducing gamification in  
vocational education and training  
for professionals and social  
workers in the field of migrant  
children protection and support

## Handbook for Users





# Guidelines for using the GVETS Online Learning Platform

## Section 1. Navigating the Project's website

### To begin with

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The first step that a user should take in order to use the GVETS Online Learning Platform is to visit the project's website: [www.gvets.eu](http://www.gvets.eu). On the top right corner, the user can choose their preferred language.

By clicking on the marked parts of the intro text, the user can unfold the rest of the text. For example, by clicking on 'GVETS':

GVETS is an Erasmus+ project

the user can see the following:

GVETS is an Erasmus+ project that aims to develop an interdisciplinary capacity building program

By clicking on 'capacity building' the user can see the following:

GVETS is an Erasmus+ project that aims to develop an interdisciplinary capacity building program through gamification for professionals working with children in migration environments

and so on.

## Finding the Platform

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By clicking on the top right symbol the user can unfold the following menu:



By clicking on 'E-LEARNING' the user can enter the Online Learning Platform.

## Section 2. Enrollment

### Creating an account

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The user will be asked to create a free account using their e-mail and a password which they should remember and/ or save on their computer.



## Section 3. Online Learning

### Using the Online Learning Platform

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By logging in the user has access to the 7 Modules created for the purposes of the project. They can click on whichever Module they are interested in and start the activities.

Each Module has a welcoming text and gives an overview of the Units it includes.

#### Learning Outcomes

By clicking on the user can see the knowledge and skills they are expected to acquire by taking up this specific Module.

#### Key Concepts

By clicking on the user can read the main theoretical terms used in this specific Module.

The user can click on all the Unites included in the Module and complete the corresponding activities.

The user can move back and forth using the option **Pages: 1 2 3 4 5 6** .

The user can go back to the beginning of the Module by clicking on the option

**← Back To Module**

or move to the next Unit by clicking on the option

**Next Unit →**

The more activities the user completes, the more green dots they can see on the

screen: **Unit Progress: ● ● ● ● ● ● ●** .

At the end of each Unit, there is a part called 'Fieldwork'. This part encourages users to do some outdoor activities, in order to learn from a real-life field or situation:

## FIELD WORK

Unit Progress:

[← Back To Module](#)

Unit number	Unit title	Short explanation of field work etc.	Hours
1,2,3,4	UNIT 1: Online tools in social work UNIT 2: Case administration online UNIT 3: Online consultation and case management UNIT 4: Ethical considerations	Visit to a local social organisation that provides e-counselling or runs a helpline. Experience how the organisation stores, saves and shares case-related information, how they provide e-counselling and what practices they use. Participate in experiential activities, so as to get hands-on experience with what the organization's procedures and practices.	6 hours

[Mark Complete](#)

[← Previous Unit](#)

When a Unit is complete, the user can see a green tick next to the title of the Unit:

Module Units	
<a href="#">Unit 1: Online tools in social work</a>	✓
<a href="#">Unit 2: Case administration online</a>	✓

The user should also go through the additional resources of each Unit, which include the following:

<a href="#">Case Studies</a>	✓
<a href="#">Films</a>	✓
<a href="#">References</a>	✓

After completing the theoretical part of each Unit, the user should take the corresponding quizzes, by clicking on the title of each quiz:

Quizzes	Status
1. <a href="#">Unit 1: Online tools in social work</a>	✓



After giving one answer, the user should move to the next by clicking on the corresponding button:

Question 1 of 3

For which reason(s) should you avoid connecting with clients on social media?

- In order to protect your client's personal data.
- In order to protect your personal account and your privacy in general.
- Both 1 and 2

[Next](#)

After completing each quiz, the user gets the results:

Results

**2 of 3** questions answered correctly

You have reached **2 of 3** point(s), **(66.67%)**

[View Questions](#)

The user can also take a look at the correct answers by clicking on 'View Questions'.

The user should get 60% correct in order to complete each Module.

#### [Section 4. GVETS' compatibility with ECVET and EQF](#)

The GVETS training material has been developed taking into account the criteria and attributes of the ECVET and EQF systems. The GVETS training's Learning Outcomes aim at the EQF level 6. For further details please consult our [Guidance Note](#) on the above structures and our recommendations in the [Adaption and Policy Package](#).

The training consists of 7 Modules, and it takes altogether approximately 75 hours to complete, including online activities, readings, field work and assessment. After completing the whole training, you will receive a GVETS certificate. However, you can also decide to take only a few Modules. Below is the groups of Modules that are connected in their substance and that take approximately 25 hours each to complete, that therefore can be counted as 1 ECVET credit point.

1. Module 1 (Protection of migrant children) and Module 2 (Working with migrant children at risk)
2. Module 3 (Crisis management with migrant children) and Module 4 (Civic education and professional guidance for minors with migratory background)
3. Module 5 (Critical and constructive practice in social work), Module 6 (Social Workers working with migrant children) and Module 7 (Social work in the digital era)

### **Terms unification**

When studying the modules please take into account that in different countries there might be different variations of the terms used for the same meaning. Here we provide the two most common terms and their synonyms across the project countries (Hungary, Greece, Italy, Cyprus, Lithuania, Portugal and Spain).

**Client / beneficiary / user of the psycho-social services.** In different countries, instead of the term “client”, “beneficiary” or “user” might be used. In Hungary, Lithuania the term “client” is being used most often. In Italy, Portugal, Cyprus, Greece the term “beneficiary” is used most often. In Spain the term “user” is most often used.

**Social Worker / social scientist / social assistant.** In international context, the definition of “Social Worker” covers a wider spectrum of different professions related to Social Sciences. Social worker is not necessarily a separate profession in different countries. For example, in some countries term “Social Worker” is used more widely and can also include a psychologist (Greece). In Portugal term “Social assistant” has literal meaning of “Social worker”. In Italy an array of professionals are working with migrant children and all these professionals share some part of their field, but also have separate specializations: educators, intercultural mediators, social workers, community managers, psychologists, guardians of the minors.

### *Section 5.Overall comments*

The GVETS Online Learning Platform is a valuable tool for current and professionals who work with children with a migratory background. It can be used for professional development and personal growth, in line with European accreditation systems.